

# Fortnite In History Book



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Fortnite, developed by Epic Games, has emerged not only as a gaming phenomenon but also as a significant cultural and social marker of the late 2010s and early 2020s. Since its release in 2017, Fortnite has transcended the boundaries of gaming, influencing various aspects of entertainment, social interactions, and even education. This article will explore the history of Fortnite, its impact on gaming, culture, and society, and its future prospects, all of which are likely to be chronicled in the history books of tomorrow.

## The Birth of Fortnite

Fortnite was initially conceived as a cooperative survival game called "Fortnite: Save the World," where players built fortifications to protect against hordes of zombies. However, it was the introduction of the battle royale mode in September 2017 that revolutionized the game's trajectory. This mode, inspired by the success of games like PUBG (PlayerUnknown's Battlegrounds), allowed players to compete against each other in a last-person-standing format.