

Fact Or Crap Questions

COMMON QUESTIONS	
QUESTION	RESPONSE
1. How was your day?	1. Yeah, not bad. A bit boring. Yours?
2. How was your weekend?	2. Pretty good. I went out to the beach. What did you get up to?
3. How was last night?	3. It was a good night. I got a bit too drunk though.
4. How was your breakfast?	4. Good/okay/not bad. I didn't have breakfast.
5. How was your sleep?	5. Not long enough. Too short. Okay.
6. How was your last class?	6. Good/okay/great/fun/boring.
7. How's your brother (going/doing)?	7. He's going alright. What about your sister?
8. How's your family (going/doing)?	8. They're going well. How's your family.
9. How's your job (going)?	9. It's going alright. Keeping me busy. Yours?

Fact or crap questions are a popular form of trivia that challenge our knowledge and perception of what is true and what is false. These questions often present bizarre statements or facts that sound plausible at first glance but may either be completely accurate or utterly ridiculous. Engaging with fact or crap questions can be an entertaining way to learn new information, stimulate critical thinking, and spark conversation among friends and family. In this article, we will explore the history of these questions, how to craft them, their educational value, and tips for using them in various settings.

The Origin of Fact or Crap Questions

Fact or crap questions have roots in the age-old tradition of trivia games and quizzes. They gained significant popularity in the early 2000s with the release of board games and television shows that featured similar formats.

Historical Context

1. **Trivia Games:** The concept of trivia dates back to the 1960s when the Trivial Pursuit board game was introduced. This game sparked a trivia craze that encouraged people to learn obscure facts and challenge each other's knowledge.
2. **Television Influence:** Shows like "Jeopardy!" and "Who Wants to Be a Millionaire?" further popularized quiz formats, introducing audiences to the thrill of testing their knowledge against a ticking clock.
3. **Social Media and Online Platforms:** The rise of the internet and social

media has made it easier for people to share and create fact or crap questions. Platforms like BuzzFeed and various trivia apps have contributed to their widespread appeal.