

Ansible Interview Questions And Answers



Ansible interview questions and answers can be crucial for candidates looking to demonstrate their proficiency in automation, configuration management, and orchestration. As organizations increasingly adopt DevOps practices, the demand for skilled Ansible professionals has surged. To help you prepare for your upcoming Ansible interview, this article will cover essential questions commonly asked during interviews, along with detailed answers and explanations.

Understanding Ansible

Before diving into the questions, it's essential to have a fundamental understanding of what Ansible is and its key features.

Ansible is an open-source automation tool that simplifies the process of managing servers and applications. It uses a declarative language to describe system configurations and is agentless, meaning it does not require any software installation on the target machines. Ansible is widely used for tasks such as:

- Provisioning infrastructure
- Configuration management
- Application deployment
- Continuous delivery

Common Ansible Interview Questions

1. What is Ansible, and how does it work?

Answer:

Ansible is an open-source automation tool that allows you to automate tasks

related to configuration management, application deployment, orchestration, and provisioning. It operates using a simple language called YAML (Yet Another Markup Language) to define automation tasks in the form of playbooks.

Ansible works by connecting to your nodes (servers) over SSH (Secure Shell) and executing commands on them. It uses an agentless architecture, meaning you do not need to install any agents on the target machines. Configuration states are defined in playbooks, which Ansible uses to determine the desired state of the systems.

2. What are the key components of Ansible?

Answer:

The main components of Ansible include:

- Playbooks: These are YAML files that contain a list of tasks to be executed on managed nodes. Playbooks define the desired state of the system and how to achieve it.
- Inventory: This is a file (or script) that contains information about the hosts and groups of hosts that Ansible manages. It can be static or dynamic.
- Modules: Ansible modules are reusable units of code that perform specific tasks. Ansible has a vast library of built-in modules for various tasks.
- Tasks: These are individual actions defined in a playbook that Ansible executes on the managed nodes.
- Roles: Roles allow you to organize playbooks and tasks into reusable components, making it easier to share and manage configurations.

3. What is a playbook in Ansible?

Answer:

A playbook is a YAML file that defines a set of tasks to be executed on one or more managed nodes. Playbooks allow you to automate complex multi-tier deployments and define the configuration of systems in a human-readable format. They can include variables, handlers, and other features to enhance automation.

Example of a simple playbook:

```
```yaml

- hosts: webservers
 tasks:
 - name: Install Apache
 yum:
 name: httpd
 state: present
 - name: Start Apache
 service:
 name: httpd
 state: started
```
```

4. What is an inventory file in Ansible?

Answer:

An inventory file is a file that contains a list of hosts managed by Ansible. It informs Ansible where to run tasks and can be formatted in INI or YAML formats. The inventory can be static or dynamic, allowing integration with cloud providers to automatically retrieve host details.

Example of a simple inventory file in INI format:

```
```.ini
[webservers]
web1.example.com
web2.example.com

[dbservers]
db1.example.com
```
```

5. Can you explain the difference between a module and a task?

Answer:

- Module: A module is a reusable unit of code that performs a specific function within Ansible. Ansible ships with numerous built-in modules for tasks like installing packages, managing files, and configuring services.
- Task: A task is a single action defined in a playbook that utilizes a module. Each task corresponds to one module invocation and describes what should be done.

6. What are handlers in Ansible?

Answer:

Handlers are special tasks in Ansible that are triggered only when notified by other tasks. They are typically used for actions that should only occur when there is a change, such as restarting a service after a configuration file has been modified.

Example of using a handler:

```
```.yaml
tasks:
 - name: Update configuration file
 template:
 src: myconfig.j2
 dest: /etc/myapp/myconfig.conf
 notify: Restart myapp

handlers:
 - name: Restart myapp
 service:
 name: myapp
 state: restarted
```
```

7. How can you manage variables in Ansible?

Answer:

Variables in Ansible can be defined in several ways:

- Playbook Variables: Defined directly within the playbook.
- Inventory Variables: Defined in the inventory file for specific hosts or groups.
- Group Variables: Defined in files located in the `group_vars` directory.
- Host Variables: Defined in files located in the `host_vars` directory.
- Extra Variables: Passed at runtime using the `-e` option in the command line.

Example of defining a variable in a playbook:

```
```yaml
vars:
http_port: 80
```
```

8. What is the purpose of the `ansible.cfg` file?

Answer:

The `ansible.cfg` file is the configuration file for Ansible. It allows you to customize the behavior of Ansible by specifying options such as:

- Inventory file location
- Remote user
- SSH settings
- Timeout values
- Callback plugins

You can place this file in various locations, and Ansible will search for it in the following order:

1. ANSIBLE_CONFIG environment variable
2. ansible.cfg in the current directory
3. ~/.ansible.cfg
4. /etc/ansible/ansible.cfg

9. What is the difference between “ansible” and “ansible-playbook” commands?

Answer:

- ansible: This command is used to execute ad-hoc commands on managed nodes. It allows you to run single tasks or modules without creating a playbook.

Example:

```
```bash
ansible webserver -m ping
```
```

- ansible-playbook: This command is used to run playbooks, which contain multiple tasks, roles, and configurations. It is more powerful and suitable for complex automation tasks.

Example:

```
```bash
ansible-playbook site.yml
```
```

10. How can you handle errors in Ansible?

Answer:

Ansible provides several mechanisms to handle errors:

- Ignore Errors: Use the `ignore_errors: yes` directive in a task to continue execution even if the task fails.
- When Conditions: Use the `when` clause to conditionally execute tasks based on the status of previous tasks.
- Block and Rescue: Use the `block` directive to group tasks and define a `rescue` section to handle failures.

Example of a block with rescue:

```
```yaml
tasks:
- block:
- name: Task 1
 command: /bin/false
- name: Task 2
 command: /bin/true
rescue:
- name: Handle failure
debug:
msg: "Task failed. Running recovery steps."
```
```

Conclusion

Preparing for an Ansible interview can be daunting, but understanding the core concepts and being able to articulate your knowledge will give you an edge. The questions outlined in this article cover fundamental aspects of Ansible that are crucial for any candidate looking to work in automation or DevOps. Ensure you practice these concepts, experiment with Ansible on your own, and be ready to discuss your experiences with the tool during your interview. Good luck!

Frequently Asked Questions

What is Ansible and how does it work?

Ansible is an open-source automation tool used for configuration management, application deployment, and task automation. It works by connecting to nodes via SSH or WinRM and executing tasks defined in playbooks, which are written in YAML format.

What are playbooks in Ansible?

Playbooks are YAML files that define the tasks and configurations to be applied to managed nodes. They allow users to automate complex multi-tier IT application environments by defining the desired state and the steps to achieve it.

Can you explain the difference between a task and a play in Ansible?

A 'play' is a mapping between a group of hosts and the roles they should play, allowing you to define a set of tasks to be run on those hosts. A 'task' is a single action to be performed on the managed nodes, such as installing a package or copying a file.

What are inventory files in Ansible?

Inventory files are files that define the hosts on which Ansible will operate. They can be static files (INI or YAML format) or dynamic inventory sources that provide host information on-the-fly.

How do you handle variables in Ansible?

Variables in Ansible can be defined in multiple places, including playbooks, inventory files, and separate variable files. They can also be passed during runtime, and their precedence determines which values are used when multiple sources define the same variable.

What are roles in Ansible?

Roles are a way to organize playbooks and automate tasks by grouping related tasks, handlers, variables, and files into reusable components. They promote modularity and can be shared easily across different playbooks.

Explain Ansible Galaxy.

Ansible Galaxy is a repository for sharing Ansible roles. Users can find, download, and use roles created by the community or publish their own roles to promote reuse and collaboration.

What is the purpose of Ansible Vault?

Ansible Vault is a feature that allows you to encrypt sensitive data within Ansible projects, such as passwords or API keys. It enables secure storage and management of confidential information within playbooks and variable files.

How do you ensure idempotency in Ansible?

Idempotency in Ansible means that running the same playbook multiple times will not change the system beyond the initial application. Ansible modules are designed to be idempotent, checking the state of resources before making any changes.

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[Using True False with Ansible When Clause - Stack Overflow](#)

This seems to be the correct way to use vars in when block. I'm using this logic on my ansible playbook and it's always being executing, with false or true values. Do you know why is not working?

[ansible - Use a default if a variable is not defined - Stack Overflow](#)

I'm customizing Linux users creation inside my role. I need to let users of my role customize home_directory, group_name, name, password. I was wondering if there's a more flexible way to cope with

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Jul 2, 2015 · I need to create new variable from contents of other variables. Currently I'm using something like this: - command: echo "{{ var1 }}-{{ var2 }}-{{ var3 }}" register: newvar The problem is: Usage...

How to ignore ansible SSH authenticity checking?

Aug 30, 2015 · If some mechanism is used to provision new machines, permanent or temporary, that mechanism should provide you with the SSH public key of this machine. You can then store it in your various local known_hosts files for SSH and Ansible to recognize the machine. Failing to do so, especially by disabling host key checking, degrades the security of SSH to almost zero, ...

Ansible: How to delete files and folders inside a directory?

Jul 5, 2016 · The question is worded rather unfortunately, rather like a variant of XY problem. Ansible and similar tools are ultimately used to transform a system to a certain state. State-wise, the question would be more along the lines of "I want my playbook to make sure that web directory exists and is empty." This solution does that rather simply.

ansible - How do I register a variable and persist it between plays ...

I have an Ansible playbook, where I would like a variable I register in a first play targeted on one node to be available in a second play, targeted on another node. Here is the playbook I am using...

ansible SSH connection fail - Stack Overflow

May 13, 2016 · You need to change the ansible_ssh_pass as well or ssh key, for example I am using this in my inventory file: 192.168.33.100 ansible_ssh_pass=vagrant ansible_ssh_user=vagrant After that I can connect to the remote host: ansible all -i tests -m ping With the following result:
192.168.33.100 | SUCCESS => { "changed": false, "ping": "pong" } ...

Ansible: How to test that a registered variable is not empty?

In Ansible 2.8 and later, you have the option of disabling conditional bare variables, so when: teardown always evaluates as True, and when: not teardown always evaluates as False when teardown is a non-empty string (including 'true' or 'false') Quoting from CONDITIONAL_BARE_VARS Expect that this setting eventually will be deprecated after 2.12

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